

) St Jude's Catholic Primary School

Year 1 Long Term Plan

	Autumn		Spring		Summer		
RE Come and See	Creation and covenant	Prophecy and Promise	Galilee to Jerusalem	Desert to Garden	Ends of the Earth	Dialogue and Encounter	
RSE	We meet God's love in our family Recognise signs that I am loved in my family.		We meet God's	We meet God's love in our family		We meet God's love in our family	
			Recognise how I am cared for and kept safe in my family.		Celebrate ways that God loves and cares for us.		
English	Stanley's Stick Own version narratives Retellings Descriptions Beegu Own version 'alien' narratives Descriptions Commands Letters Nonsense-word Dictionary Poems	Naughty Bus Own adventure stories Letters Diaries Sequels Non- chronological reports	I want my hat back Questions Speech Bubbles Letters Lists	Cave Baby Labels Captions Informal Letters The Magic Bed Setting Descriptions Additional sense Item Descriptions Lists	Iggy Peck, Architect Fact files Labels Captions Character comparisons Thought and speech bubbles	Julian is a Mermaid Three-verse poems Instructions Writing in role Advertisements	

	Non-fiction reports.			
Maths	 Number: Place Value Count to 10 forwards and backwards beginning with 0 or 1 or from any given number Count, read and write numbers to 10 in numerals; count in multiples of twos, fives and tens. Given a number, identify one more or one less 	 Place Value within 20 Count to 20 forwards and backwards, beginning with 0 or 1, or from any given number Count, read and write numbers to 20 in numerals; count in multiples of twos, fives and tens. Given a number identify one more or one less 	 Number: Multiplication and Division Solve one step problems involving multiplication and division by calculating the answers using concrete objects, pictorial representations and arrays with the support of the teacher. Fractions Recognise, find and name a half as one of two equal parts of an object, shape or quantity Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity. 	
	 Identify and represent numbers using objects and pictorial representation including a number line and use the language of equal to, more than, less than, (fewer) most, least. Read and write numbers from 1 to 10 in numerals and words. 	 Identify and represent numbers using objects and pictorial representation including a number line and use the language of equal to, more than, less than, (fewer) most, least. Read and write numbers to 20 in numerals and words. 		
	 Number: Addition and Subtraction Read, write and interpret mathematical statements involving addition, subtraction and equal signs 	 Number: Addition and Subtraction Represent and use number bonds and related subtraction facts within 20. Read, write and interpret 	 Geometry: Position and Direction Describe position, direction and movement including whole, half, quarter and three-quarter turns. 	
	 Represent and use number bonds and related subtraction facts within 10 Add and subtract one-digit numbers to 10 including 0 Solve one step problems that involve addition and subtraction 	 mathematical statements involving addition, subtraction and equal signs Add and subtract one-digit and two-digit numbers to 20 including 0. Solve one step problems that 	 Place Value to 100 Count to and across 100 forwards and backwards beginning with 0 or 1 or from any given number Count, read and write numerals to 100 in numerals and words Given a number, identify one 	

	1	1
using concrete objects and	involve addition and subtraction	more or one less
pictorial representation and	using concrete objects and	Identify and represent numbers
missing number problems.	pictorial representations, and	using objects and pictorial
Properties of Shapes	missing number problems such as 7=? -9	representation including a number line.
Recognise and name common 2-		 Use the language of equal to,
D shapes e.g. square, circle and	Place Value within 50	more than, less than, (fewer)
triangles.	Count to 50 forwards and	most, least.
Recognise and name common 3-	backwards beginning with 0 or 1	
D shapes e.g. Cuboids, cubes,	or from any given number	Measurement: Money
pyramids and spheres	 Count, read and write numerals to 50 in numerals and words Given a number, identify one more or one loss 	Recognise and know the value of different denominations of coins and notes.
	more or one less	AA
	 Identify and represent numbers using objects and pictorial representation including a number line Use the language of equal to, more than, less than, (fewer) most, least. Count in multiples of 2's, 5's and 10's 	 Measurement: Time Sequence events in chronological order using language eg before, after, next, first, today, yesterday, tomorrow, morning, afternoon and evening Recognise and use language relating to dates including days of the week, weeks, months and years
	Measurement: Length and Height	• Tell the time to the hour and half
	Measure and begin to record	past the hour and draw hands on
	lengths and heights.	a clock face to show these times
	Compare, describe and solve	Compare, describe and solve
	•	
	practical problems for lengths	practical problems for time e.g.
	and heights e.g. long/short,	quicker, slower, earlier, later.
	longer/shorter, tall/short,	Measure and begin to record
	double/half	time e.g. hours, minutes seconds

		 Measurement: Weight and Volume Measure and begin to record mass/weight, capacity and volume. Compare, describe and solve practical problems for mass/weight e.g. heavy/light, heavier than/lighter than, capacity and volume e.g. full/empty, more than/less than, half, half full, quarter 	
Science	Animals including humans Pupils will identify and name a variety of animals as well as describe and compare the structure of a selection of animals and identify if they are carnivores, herbivores or omnivores. Will identify and name a variety of animals as well as describe and compare the structure of a selection of animals and identify if they are carnivores, herbivores or omnivores. Pupils will learn basic body parts and which body part is associated with each sense.	Materials Pupils will learn to distinguish between an object and the material from which it is made. They will identify, name, describe and group a variety of everyday materials. Seasonal changes - Spring Pupils will identify the changes that happen during the autumn season.	PlantsPupils will identify and name a variety of common wild and garden plants, including deciduous and evergreen trees. They will identify and describe the basic structure of a variety of common flowering plants, including trees.Sustainability – Growing and cooking Pupils will look at where their food comes from, what they have planted and grown this year and if they can cook with what they've grown.
	Seasonal changes - Autumn Pupils will identify the changes that happen during the autumn season.		Sustainability - Caring for our plant Pupils will learn about why it is important to care for our planet

	Seasonal changes - Winter Pupils will identify the changes that happen during the autumn season.		and how we can do this. Seasonal changes - Summer Pupils will identify the changes that happen during the autumn season.	
History	Toys Toys of today and Toys of the past. Begin to understand timelines. Comparing similarity and difference between toys. Were Nan's toys better than mine?	Christopher Columbus and Neil Armstrong Where Christopher Columbus and Neil Armstrong explored. What they brought back that contribute to today. Would you describe Christopher and Neil as brave?	L.S Lowry The industrial revolution and the effect on the world. How Lowry illustrated the effect on Manchester. How is Manchester (Wigan) different today?	
Geography		Our Local Area A Study of the school and the local area of Worsley Mesnes.	What a Wonderful World A study of the seven continents and five oceans. With addition to focusing on hot and cold areas, the Equator and the North and South poles.	
Art and Design	Dale Chihuly – Artist/Sculptor Create individual Sea forms in clay and a collaborative piece using 'Macchia' from coffee filters and starch.		Lowry – Artist Create a layered mixed media collage of an urban city scape with colours and forms inspired by LS Lowry.	
Design and Technology		Chair for Baby Bear Structures Design and build a chair suitable for baby bear to use.	Rockets Sliders Design and make a picture with a rocket slider	

		Text 'A Chair for Baby Bear'		aby Bear'	Cooking and Nutrition – healthy choices Fruit kebab		
Computing	Basic Skills Pupils will learn how to log in and shut down a computer accurately and begin to understand the importance of a password. They will develop keyboard and mouse skills.	Using text- based programs to process and format text and Images Pupils will learn how to use a word processing program to write and format text. They will add in digital images and consider the audience for their work.	Unplugged algorithms Pupils will learn what an unplugged algorithm is and create and apply them to an on-screen program. Enrichment: Bluebots	Programming, coding & Robotics Pupils explore how to control both physical and virtual robots with a sequence of commands.	Data collection and representation using Pictograms Pupils will explore how to transfer physical data from a tally chart into a digital pictogram. They will compare the difference with creating a physical pictogram.	Presenting information Pupils will consider a variety of ways to present cross curricular information digitally, and compare the advantages and disadvantages with paper based content.	
Online Safety – Project Evolve	<u>Online</u> <u>Relationships</u>	<u>Online</u> <u>Bullying</u>	<u>Privacy and</u> <u>Security</u>	<u>Online</u> <u>Reputation</u>	<u>Managing</u> <u>Online</u> Information	<u>Health, Well-</u> <u>Being and</u> <u>Lifestyle</u>	
Music	Hey You! (Hip Hop/Rap) Banana Rap Ho Ho Ho		In the Groove (Blues, Latin, Folk, Funk, Baroque, Bhangra) Incy Wincy Spider Row, Row,Row your boat		No Place Like – Kerry Andrew BBC Ten Pieces Classical Bells in the steeple		

PE	Coordination &	Dynamic	Dance	Coordination &	Coordination &	Agility & Static
	Static Balance	Balance to	In this unit, the	Counter	Agility	Balance
	In this unit, the	Agility &	children will	Balance	In this unit, the	In this unit, the
	children will	Static Balance	learn and	In this unit, the	children will	children will
	develop and	In this unit, the	develop shapes	children will	develop and	develop and
	apply their	children will	and circles and	develop and	apply their	apply their ball
	footwork and	develop and	create	apply their ball	sending,	chasing and
	one leg	apply their	sequences of	skills and	receiving,	floor work
	balance	jumping and	movement with	counter	reaction, and	balance
	through focused	landing and	these through	balance with a	response	through focused
	skill	seated balance	partnering and	partner through	through focused	skill
	development	through focused	artistry.	focused skill	skill	development
	sessions,	skill		development	development	sessions,
	thematic stories	development		sessions,	sessions,	thematic stories
	and games.	sessions,		thematic stories	thematic stories	and games.
		thematic stories		and games.	and games.	
		and games.				
PSHE	<u>Relationships</u>		Living in the Wide	r World	Health and wellbe	eing
	Family and friendships		Belonging to a community		Physical health ar	nd mental
	Safe relationships		Media literacy an	d digital	wellbeing	
	Respecting oursel	ves and others	resilience		Growing and cha	Inging
			Money and work		Keeping safe	
All are	Hair, It's a	Elmer	Going to the	Want to Play	My World, Your	Errol's Garden
Welcome	Family Affair	(to like the way	Volcano	Trucks	World	(teamwork)
(PSHE)	(celebrate	l am)	(working	(gender	(we share the	
(, , , , , , , , , , , , , , , , , , ,	how families		together)	expectations)	world with lots	
	can be		logenicij		of people,	
	different)				being	
					different)	