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| Art and Design – Medium term plan | | |
| Year group: Year 4 | Artist: Antoni Gaudi | Focus: 3D sculpture/ mosaics |
| <p>National Curriculum</p> <p>Pupils should be taught:</p> <ul style="list-style-type: none"> • Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. Pupils should be taught: • to create sketch books to record their observations and use them to review and revisit ideas • to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] • about great artists, architects and designers in history | | |
| <p>Vocabulary</p> <p>Sculpture/sculptor design</p> <p>3D</p> <p>Geometric</p> <p>Mosaic</p> | <p>Endpoint</p> <p>Final piece</p> <ul style="list-style-type: none"> • Create a sculpture based on designs by Antoni Gaudi | <p>Endpoints</p> <p>About the Artist – Antoni Gaudi</p> <ul style="list-style-type: none"> • Spanish architect • His work is inspired by nature – particularly the geometric patterns he had observed, and religion. • His Catholic faith was strong, and religious images became an important part of his designs. • One of his most famous pieces is the Sagrada Familia, or Holy Family Church, and it is yet to be finished. |
| <p>Prior knowledge, skills and learning experiences (Y3)</p> <p>Can make their own choices.</p> <p>Can begin to work more abstractly.</p> <p>Can collect visual and other information.</p> <p>Can experiment in different ways.</p> <p>Can create artwork following an idea or towards a specific purpose</p> <p>Can use sketch books to collect, record and evaluate ideas</p> | | <p>Endpoints (Y4)</p> <p>Knowledge, skills and learning experiences</p> <p>Can plan work carefully before beginning</p> <p>Can collect visual and other information.</p> <p>Can work abstractly.</p> <p>Can experiment in many different ways.</p> <p>Can create artwork following an idea or towards a specific purpose</p> <p>Can use sketch books to collect, record and evaluate ideas.</p> |

Can identify and begin to draw simple objects from observation, and use marks and lines to produce texture.

Can use a digital camera and IT programs to create images and art work that includes their own work and that of others.

Join two parts successfully using e.g. wire, paper

Construct a simple base for extending and modelling other shapes.

Can create 3d image from wire.

Can compare the work of different artists and describe what they think or feel about own and others' work.

Can explore ideas and change what they have done to give a better result.

Can adapt and improve work thinking about the purpose of it.

Can create a piece of sculpture in the style of Antoni Gaudi.