# YEAR 5 5.4 – Stop Motion Animation

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| **Computing Area** | Information Technology |
| **National Curriculum Strands** | • Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information |
| **Skills Progression Points** | • Select, use and combine the appropriate technology tools to create effects in media.<br>• Select an appropriate online or offline tool to create and share ideas<br>• Understand the dangers of building online relationships. |
| **Hardware** | Laptops/iPads |
| **Software/App** | Stop Motion Animation application (free version for iPad)<br>Pivot Animator (https://www.j2e.com/jit5#animate is a good alternative if not available)<br>Computers- https://cloudstopmotion.com/en-GB |
| **Unit Objective** | To create a short film using stop motion animation techniques |
| **Unit Vocabulary** | Animation, Frame, Pivot Stick Figure Animator, Image,Stop Frame Animator, editing |