

YEAR 2

2.1 – What is a Computer

Computing Area	Information Technology
National Curriculum Strands	<ul style="list-style-type: none">• Use logical reasoning to predict the behaviour of simple programs• Recognise common uses of information technology beyond school
Skills Progression Points	<ul style="list-style-type: none">• Children can explain why they use technology in the classroom, in their homes and in the community.• Identify the benefits of using technology, such as creating content and communicating efficiently.• Can identify a computer by knowing that it has inputs, a processor and outputs.• Can identify parts of a computer including what an input and output is.
Hardware	Desktop computers / laptops/ tablets
Software/App	https://www.j2e.com/jit5
Unit Objective	Pupils learn how to identify a computer's different parts and talk about the role computers play in our society.
Unit Vocabulary	Computer, Input, Output, Invention